



# “LOW-LEVEL” COGNITIVE SKILLS

## ANIMALS, AI AND THE FUTURE WORKPLACE

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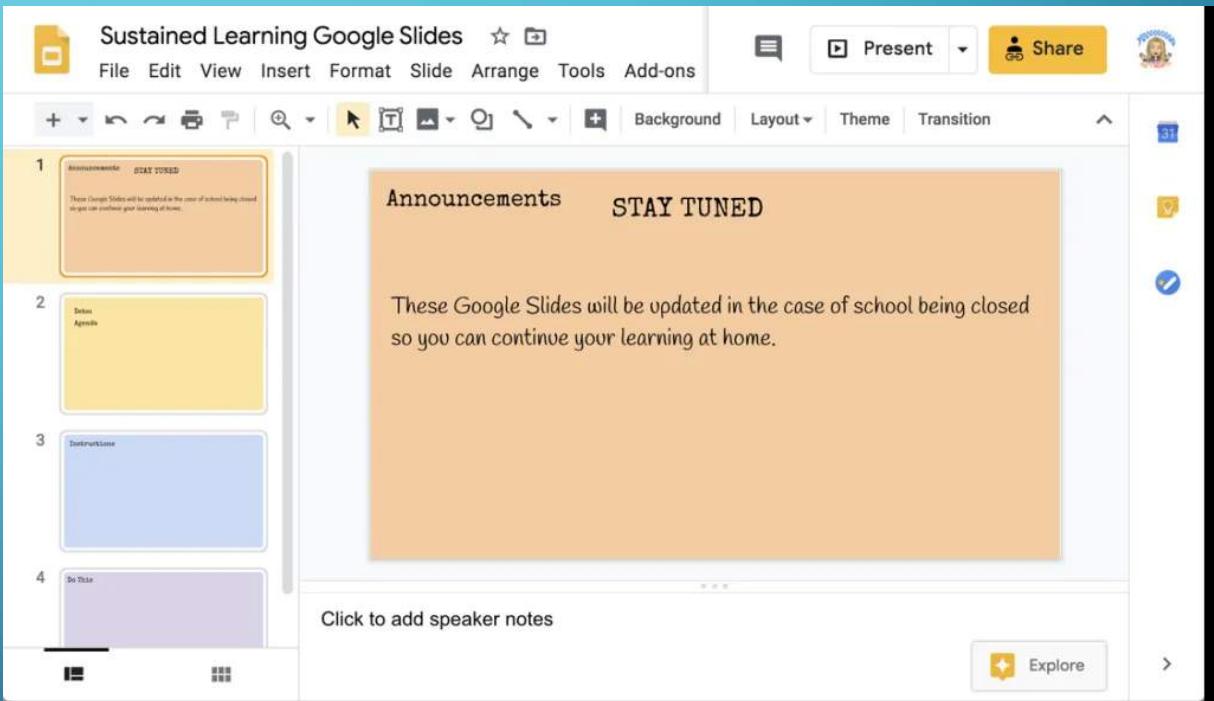
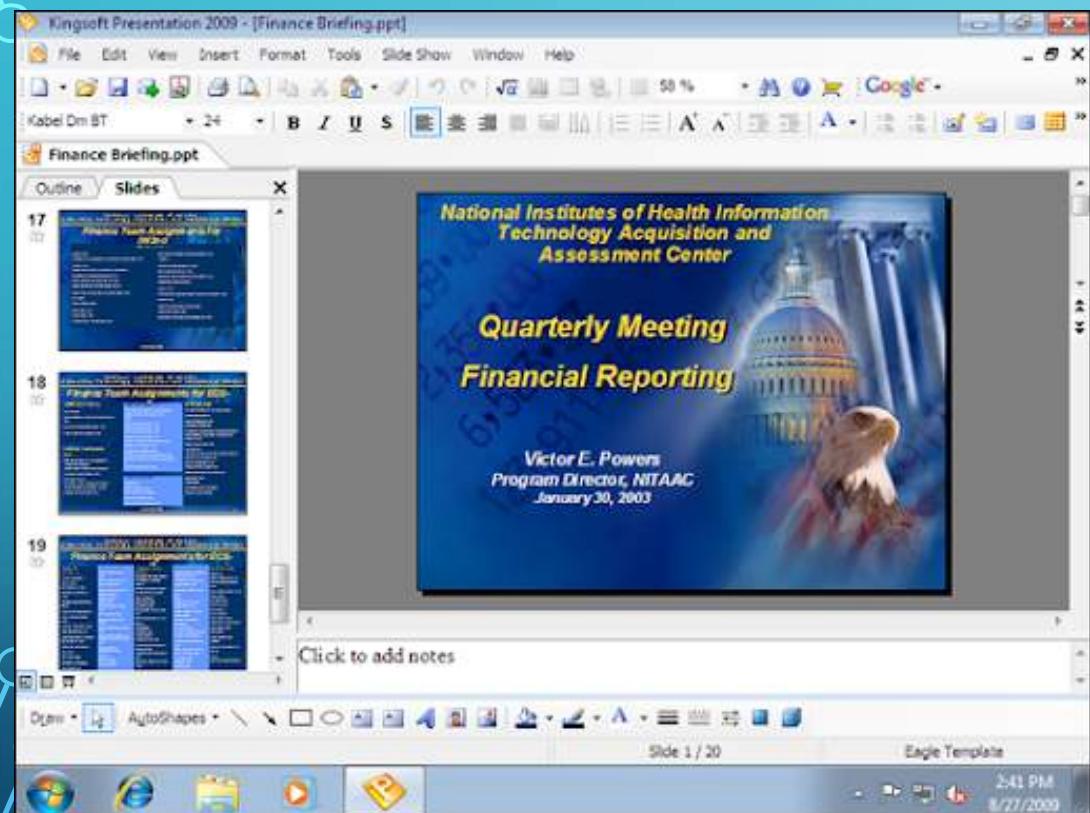


Where to put  
the cup?

How to  
navigate there?

What to do  
about  
obstacles?

# NOT JUST ROBOTS



What is a “slide”  
What is a “title”?

# BASIC “COMMON SENSE” SKILLS

Very little variation in human adults,  
but active area of research in  
animals and young children.

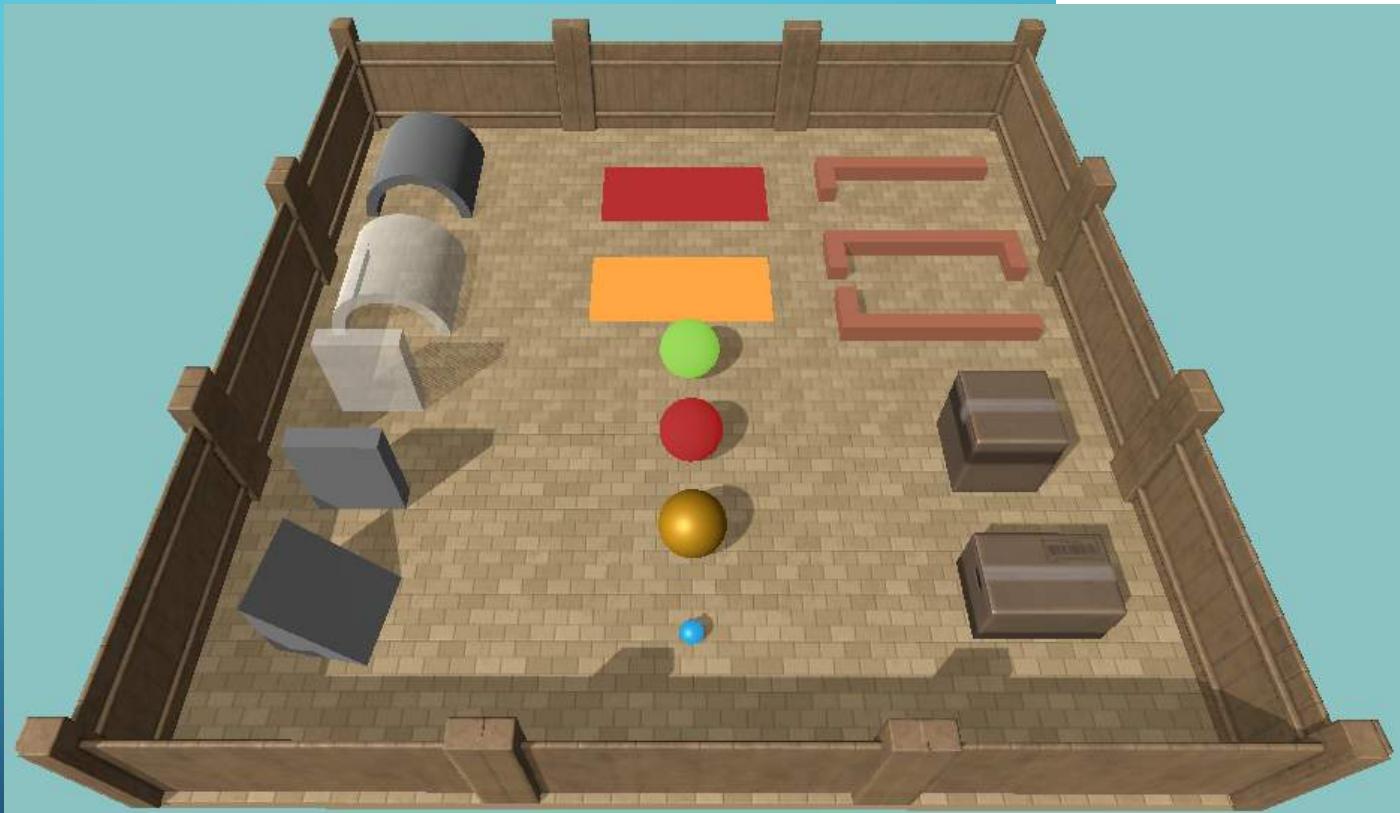
Represent huge step-changes in  
development: e.g. “object  
permanence”

Fundamental part of everyday (and  
professional) functioning

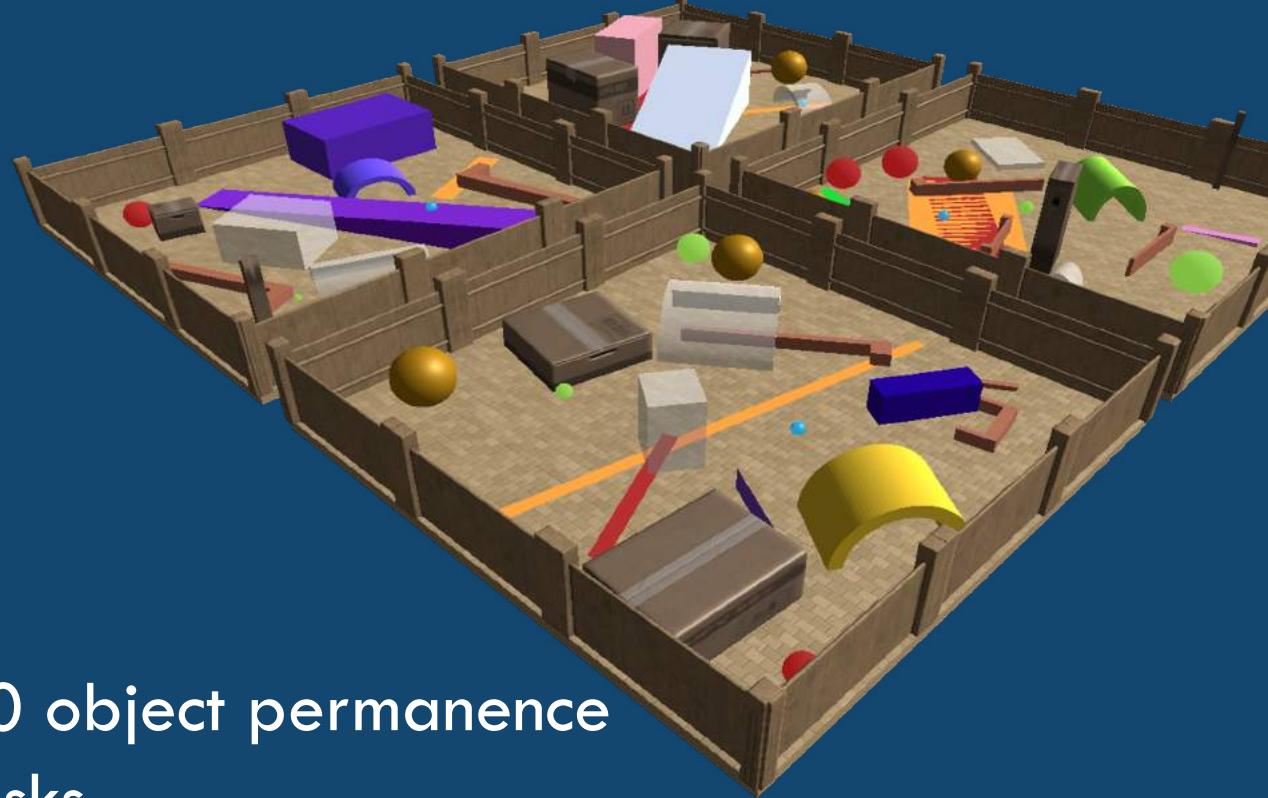
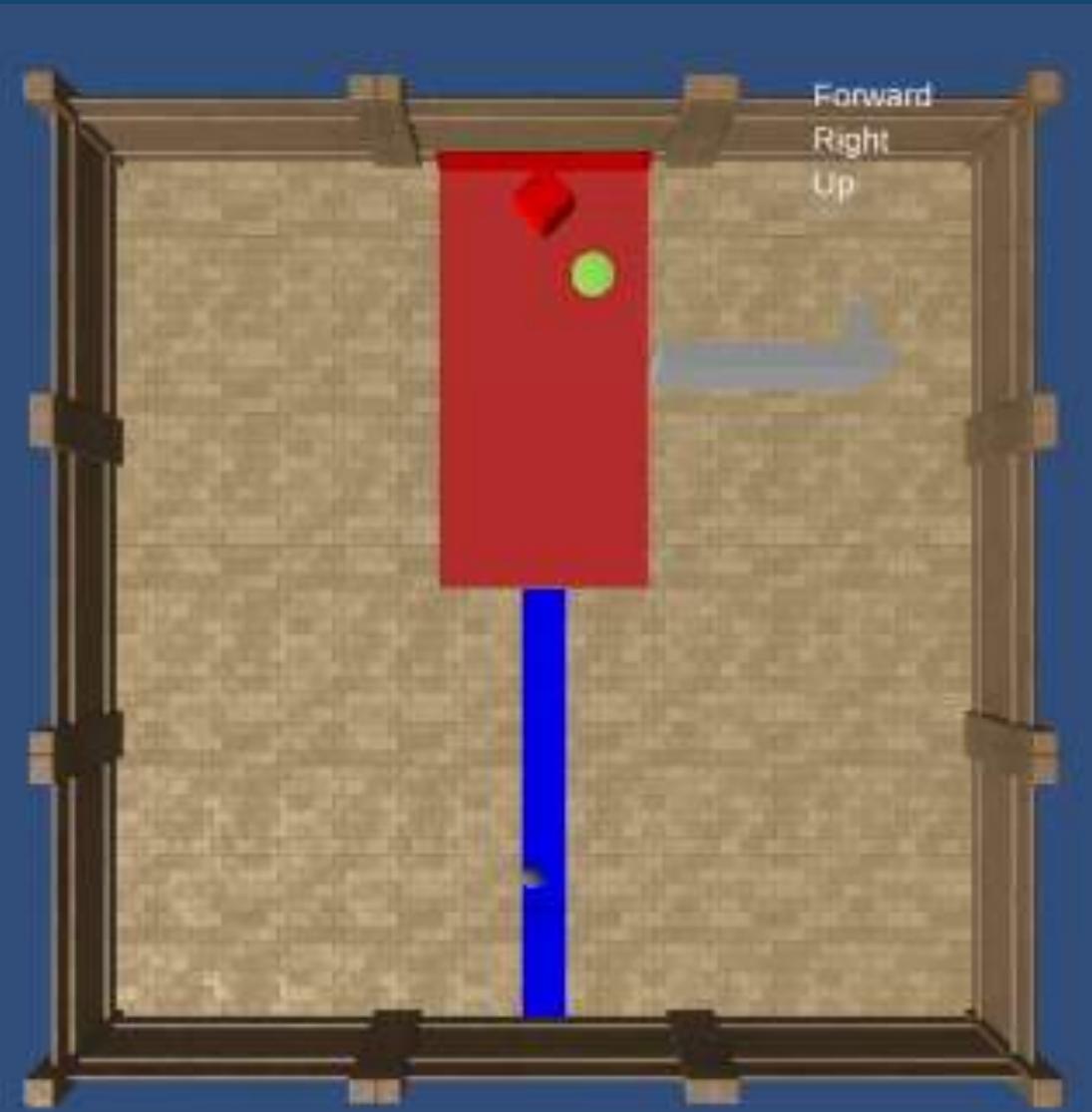


# THE ANIMAL AI OLYMPICS

- Implementing tasks from animal cognition for AI
- All tasks built from a limited number of objects
- All objects available for training, but tasks withheld.



*Crosby, M., Beyret, B., Shanahan, M., Hernández-Orallo, J., Cheke, L., & Halina, M. (2020). In NeurIPS 2019 Competition and Demonstration Track (pp. 164-176). PMLR.*



- 90 object permanence tasks
- top 10 agents solve 8.6%
- Top agent solves 25.6%

No agents demonstrated this skill

PROVIDES THE BASIS FOR  
MEANINGFUL COMPARISON



Ruffed lemur