



“LOW-LEVEL” COGNITIVE SKILLS

ANIMALS, AI AND THE FUTURE WORKPLACE

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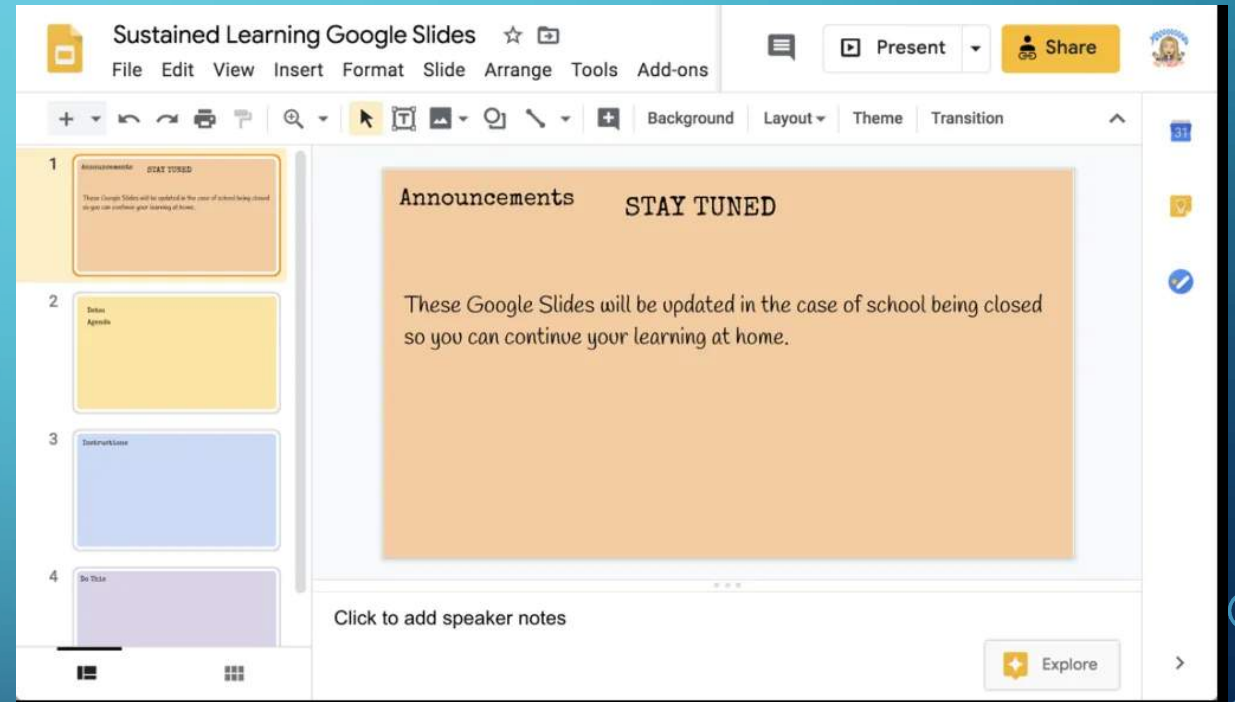
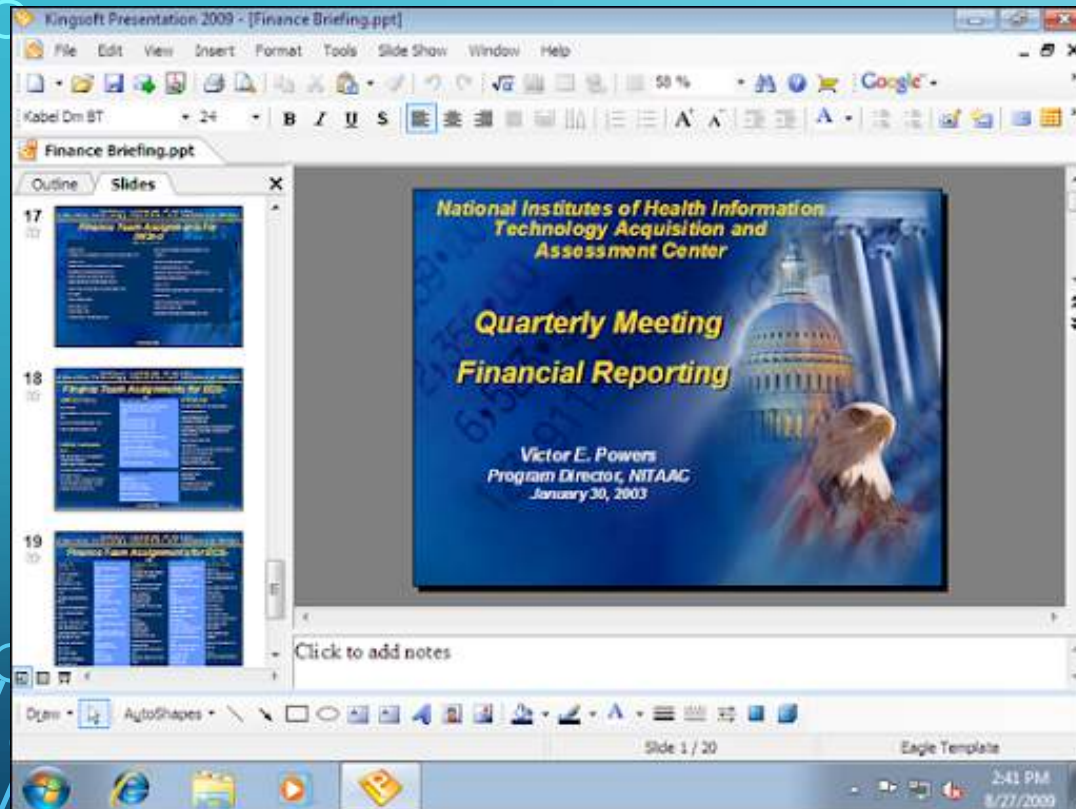


Where to put
the cup?

How to
navigate there?

What to do
about
obstacles?

NOT JUST ROBOTS



What is a “slide”
What is a “title”?

BASIC “COMMON SENSE” SKILLS

Very little variation in human adults,
but active area of research in
animals and young children.

Represent huge step-changes in
development: e.g. “object
permanence”

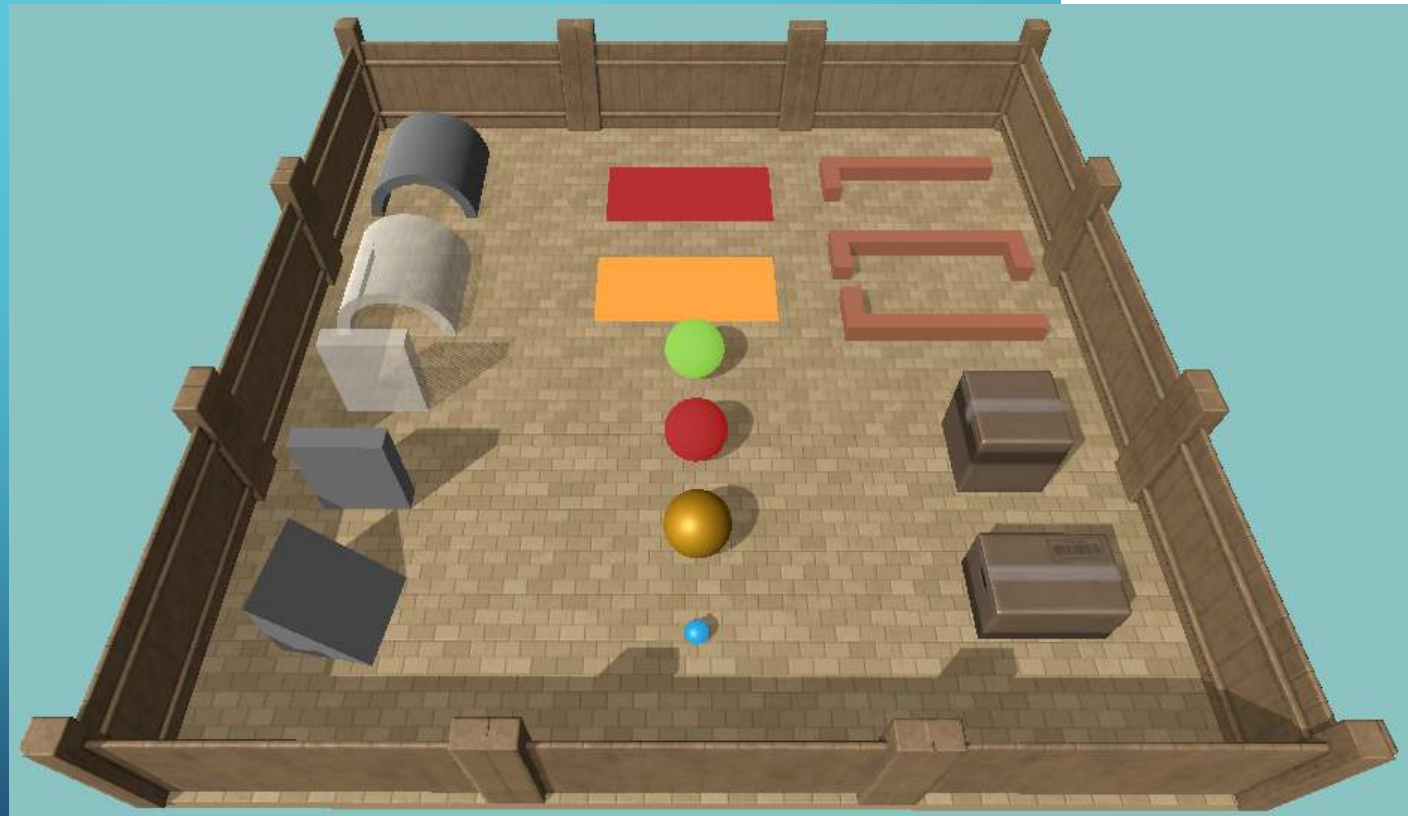
Fundamental part of everyday (and
professional) functioning



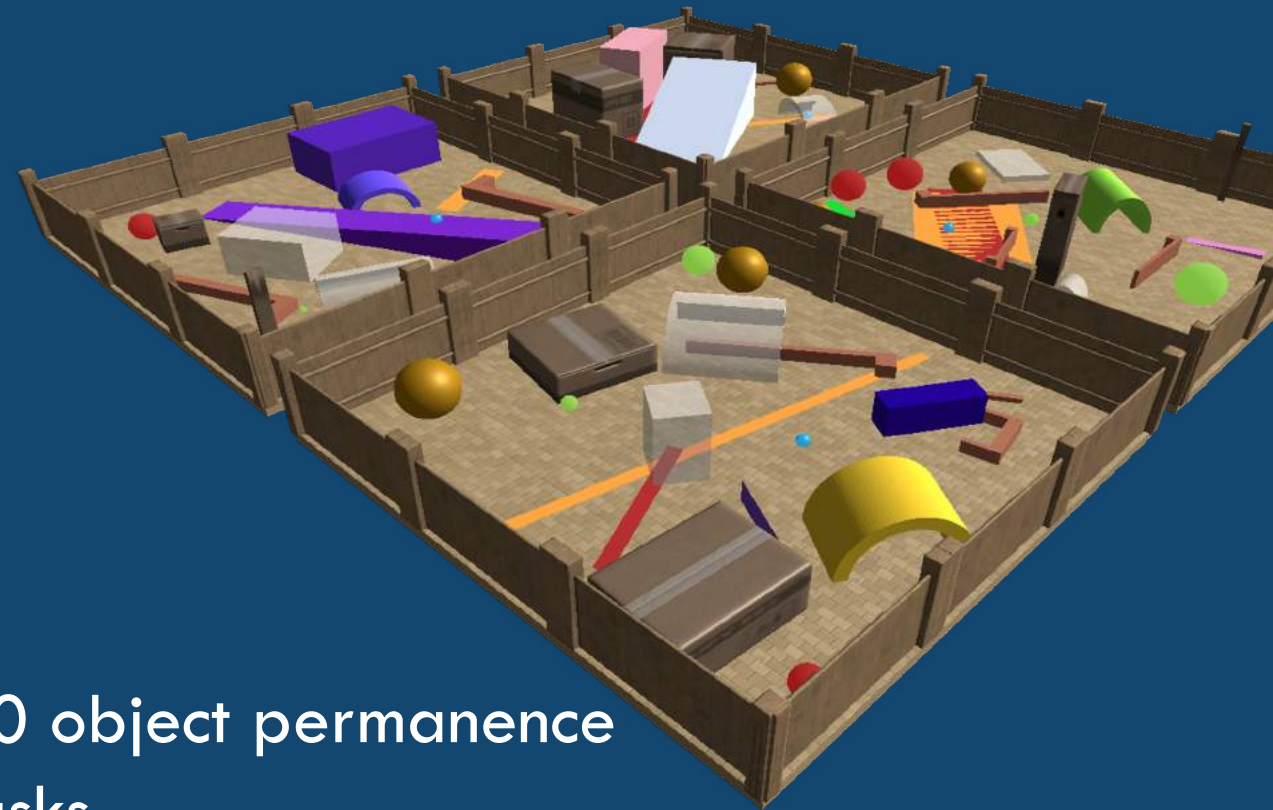
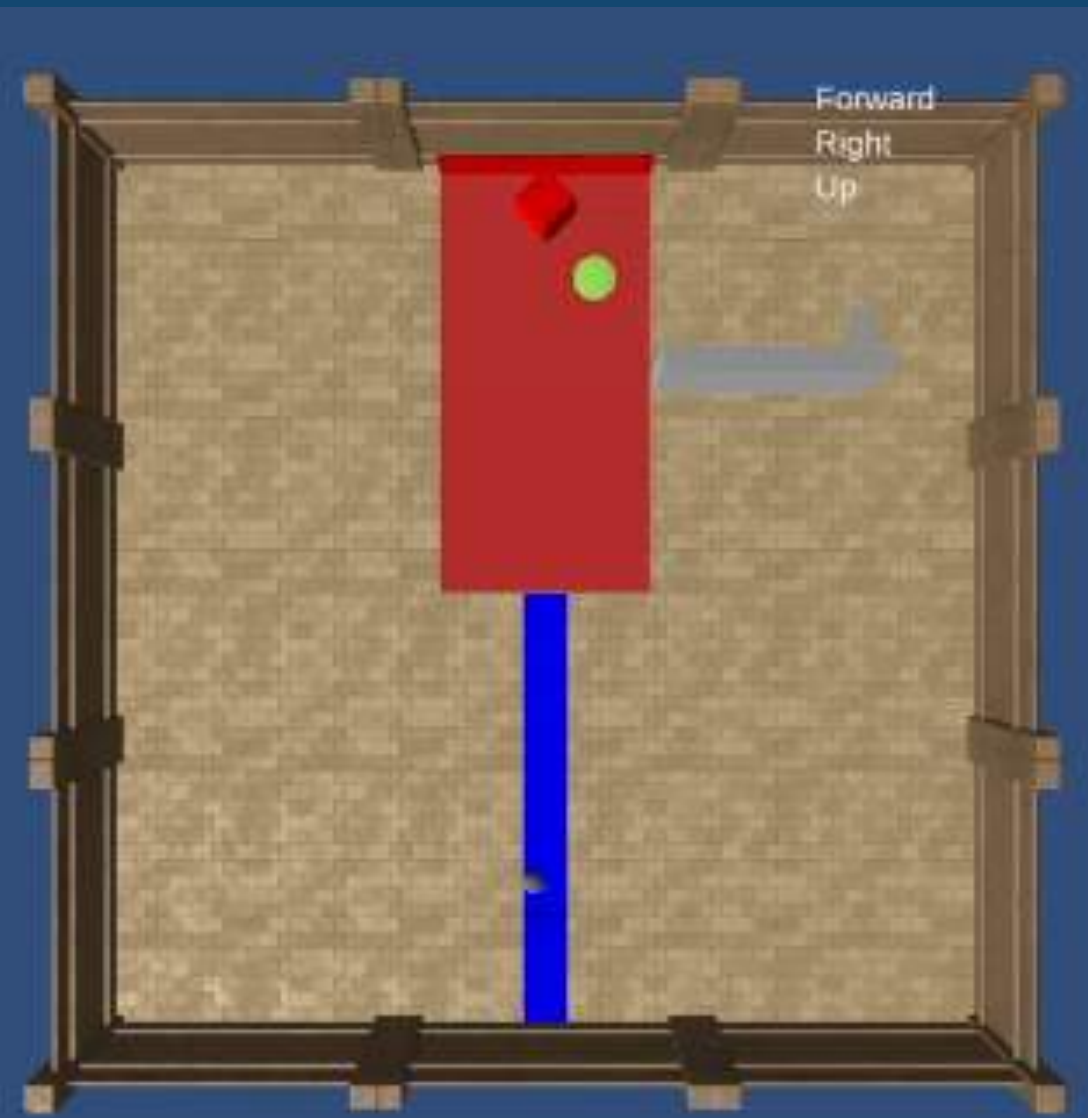
THE ANIMAL AI OLYMPICS



- Implementing tasks from animal cognition for AI
- All tasks built from a limited number of objects
- All objects available for training, but tasks withheld.



Crosby, M., Beyret, B., Shanahan, M., Hernández-Orallo, J., Cheke, L., & Halina, M. (2020). In *NeurIPS 2019 Competition and Demonstration Track* (pp. 164-176). PMLR.



- 90 object permanence tasks
- top 10 agents solve 8.6%
- Top agent solves 25.6%

No agents demonstrated this skill

Crosby, M., Beyret, B., Shanahan, M., Hernández-Orallo, J., Cheke, L., & Halina, M. (2020, August). The animal-ai testbed and competition. In *NeurIPS 2019 Competition and Demonstration Track* (pp. 164-176). PMLR.

PROVIDES THE BASIS FOR
MEANINGFUL COMPARISON



Ruffed lemur